



What is Times Table Rock Stars?



- Times Table Rock Stars (TTRS) is a website/ downloadable app that allows children to practise their times tables quickly, easily and in a fun way.
- The aim:
 - 3 minutes practise each day
 - Practise 4-5 times a week
 - Improve your times table knowledge being able to recall both the multiplication and division facts
 - Have fun whilst practising your times tables – It's super addictive!

How to play TTRS- Computer

Option 1:

Type in the following web address in the search bar:

<https://play.ttrockstars.com/>

Click Log in – School - Student –

type in school name – type in your username and password

Option 2:

Type in Times Table Rock Stars into Google and click what should be the first web address:

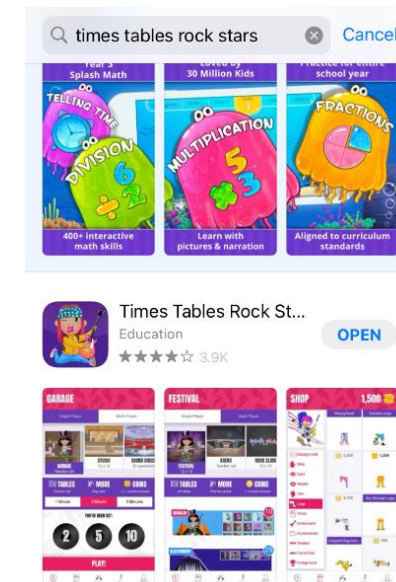
(www.ttrockstars.com)

Then click on the **Login tab - school pupils** - *type in school name – type in your username and password*

How to play TTRS- on a phone/ iPad/ android

Download the app from the app store- Search for:
Times Table Rock Stars

Open the app and click **log in – school – student** - *type in school name – type in your username and password*

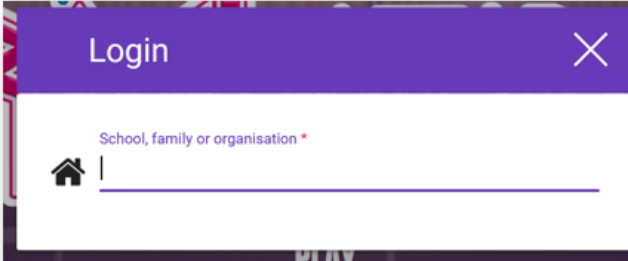


It looks like this:
*An avatar
rocking out on a
guitar*



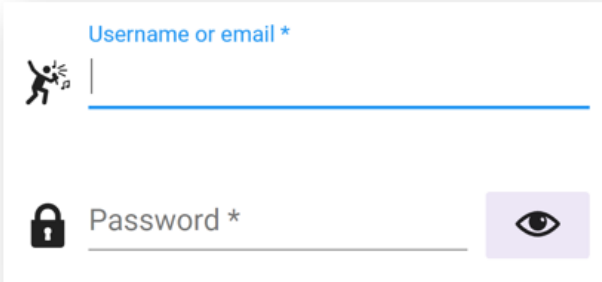
1 Direct pupils to
play.ttrockstars.com

2

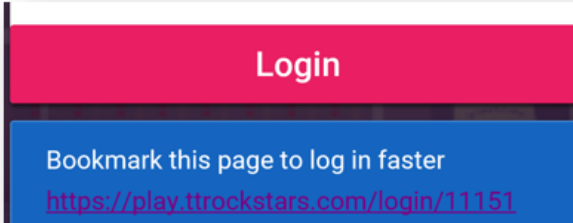


Tip: the school field can match on the postcode or any part of the school name so type the part that will bring back the fewest matches, e.g. the town name if your school has a popular name.

3

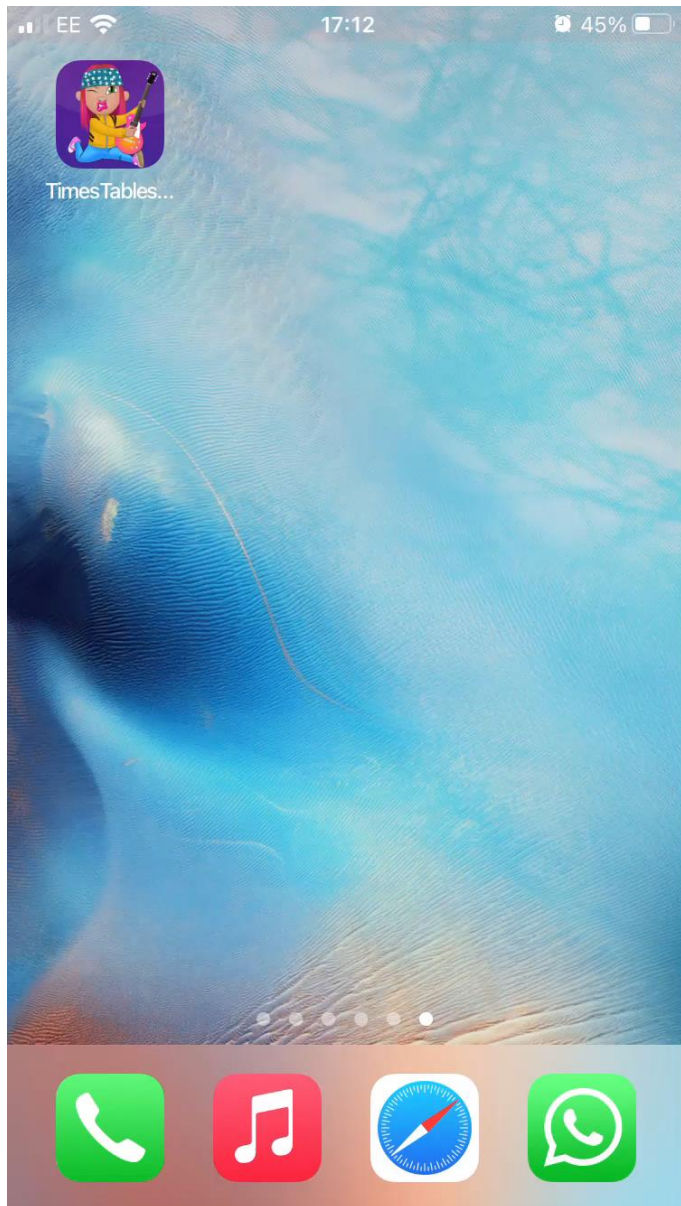


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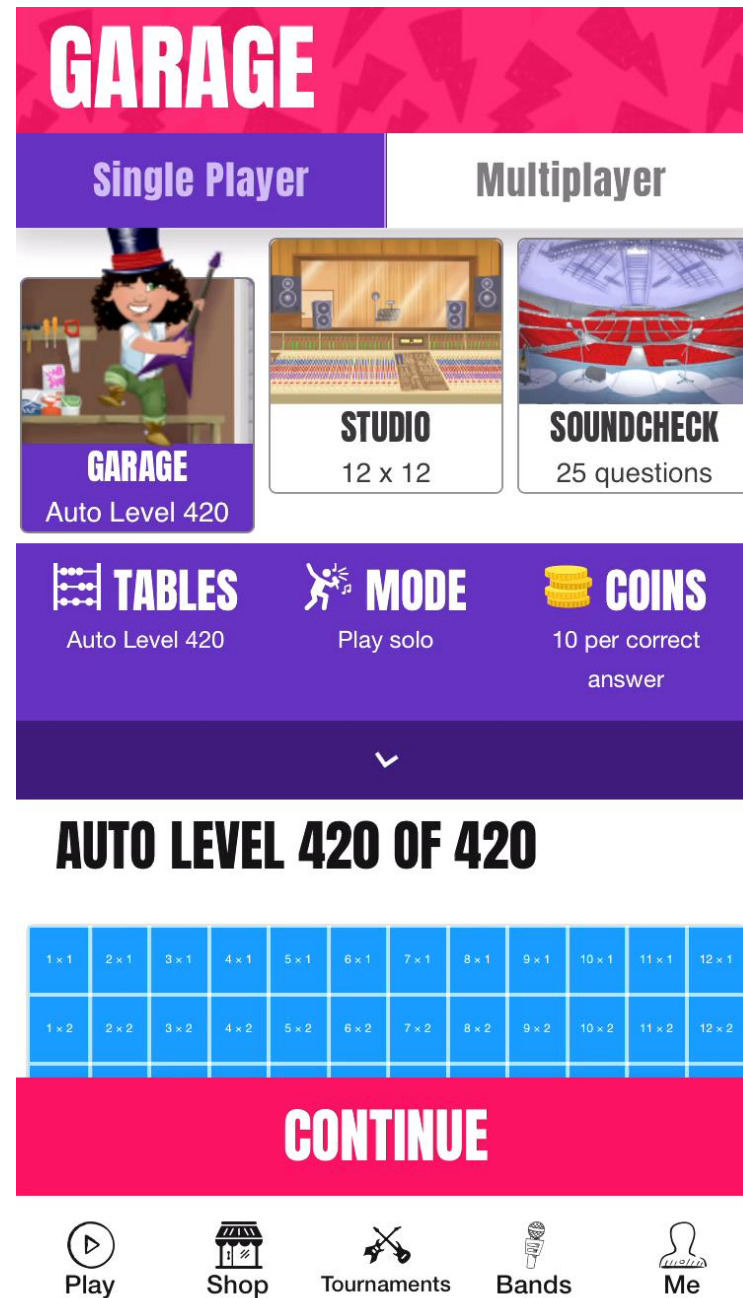
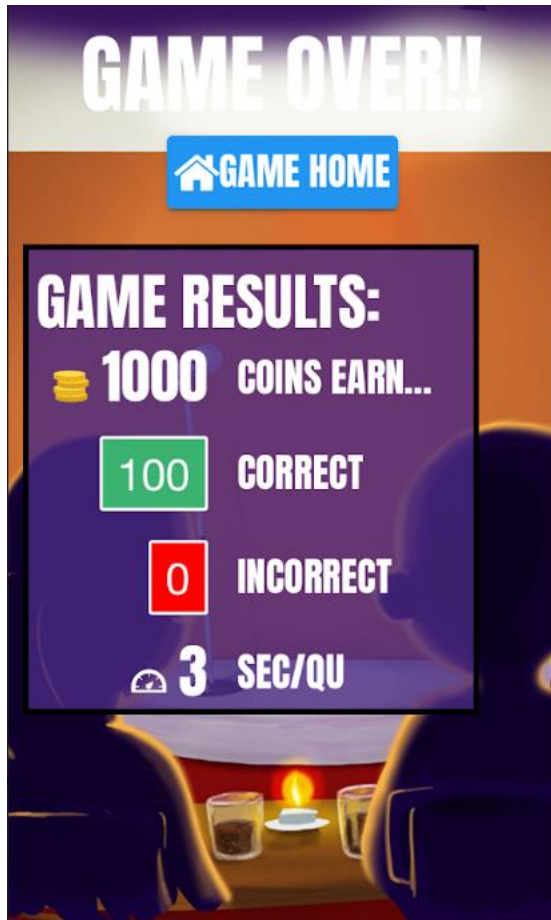
Tip: Get the IT team to bookmark the link on pupil profiles.



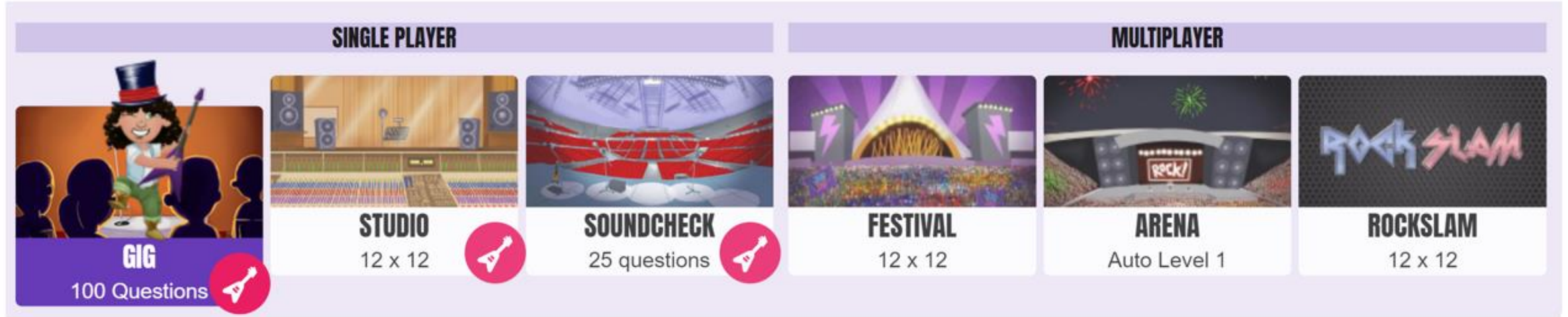


Logging in...

Once you're in...



Game modes:



There is both single player and multiplayer games.

SINGLE PLAYER



GIG

100 Questions



STUDIO

12 x 12



SOUNDCHECK

25 questions



FESTIVAL

12 x 12



ARENA

Auto Level 1



ROCKSLAM

12 x 12

MULTIPLAYER

GIG



START GIG



100 Questions
5 minutes



Play solo



10 per correct answer

WELCOME! THIS IS YOUR FIRST GIG!

You have up to 5 minutes to answer up to 100 multiplication questions.

The gig ends when the time is up or you've answered all the questions, whichever comes first.

Afterwards, you can practice in Garage to get ready for the next gig.

GIVE EVERY GIG YOUR BEST SHOT!

Gig:

- This is your baseline and will only be available if you are in automatic training mode. It will also disappear once you have completed it and will only reappear when you need to do another times table check.
- You have 100 questions (10 on each x table) and you need to see how many you can answer in 5 minutes.
- The time will stop after 5 minutes even if you didn't complete all the questions.
- How you do in the Gig will determine what times table you practise in the Garage.
- You will earn **10 coins** for each correct answer

Garage- *this is only accessible once you have completed the Gig*

- Your times table questions are set based on how you did in the **Gig**.
- You cannot choose your times tables
- You can set how long you want the game to last:
either 1 minute, 2 minutes or 3 minutes.
- If you are less confident I would suggest selecting 3 minutes so you have more time
- Each question you get correct will earn you **10 coins**

SINGLE PLAYER



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ROCKSLAM

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MULTIPLAYER

STUDIO



Tables:
All tables



Play solo



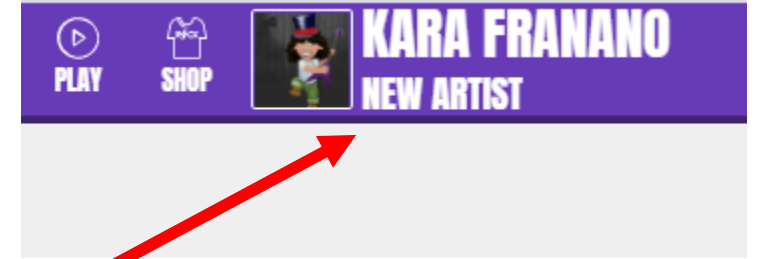
1 per correct answer

We want to see what you're made of. Try to get at least one right answer in every Studio game. We'll give you your first status when you have scored in 10 Studio games

STUDIO SPEED

Score in 10 games to earn your first rock status!

Studio



- This is where you can earn your 'Rock Status'
- The questions include up to 12 x 12 and include divisions
- It is a one minute game
- The studio gives you a **rock speed**- this is the average time taken to recall a times table
- You will only get a rock speed once you have completed 10 games in the studio.
- The quicker the rock speed the higher your rock status will be.
- You earn **1 coin** per correct answer

Under 2 seconds

Under 4 seconds

Under 6 seconds

Under 8 seconds

Under 10 seconds



Under 1 second

Under 3 seconds

Under 5 seconds

Under 7 seconds

Under 9 seconds

Over 10 seconds

SINGLE PLAYER



GIG

100 Questions



STUDIO

12 x 12



SOUNDCHECK

25 questions



MULTIPLAYER



FESTIVAL

12 x 12



ARENA

Auto Level 1



ROCKSLAM

12 x 12

SOUNDCHECK



25 Questions
6 Seconds per question



Play solo




5 per correct answer

Play your first game now!


Soundcheck

- This is like the 'Year 4 Multiplication Table Check' *a national requirement for schools.*
- You will have 25 questions with only 6 seconds to answer each question.
- Times tables up to 12×12 .
- No division.
- Recommended for Yr 4 +.
- You earn **5 coins** per correct answer.

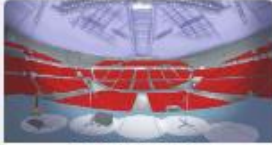
SINGLE PLAYER




GIG
100 Questions




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12 x 12




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25 questions



FESTIVAL
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ARENA
Auto Level 1




ROCKSLAM
12 x 12


FESTIVAL












































Tables:
All tables

Race the world

1 per correct answer


GLASTONBURY
























9

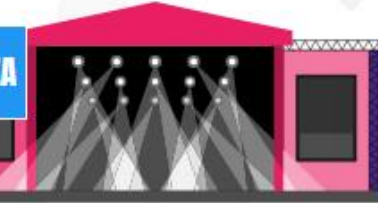
WOODSTOCK






















24

LOLLAPALOOZA





39

Second
countdown
until the
competition is
going to start

The squares
are the avatars
of people
waiting to
play

Festival

- This is a race against players around the world.
- Competitive game.
- Other children can only see your 'Rock name'.
- You have 60 seconds to answer as many questions as you can.
- Times tables up to 12 x 12.
- When playing, the competitors go up the guitar on the right so you can see player's positions.
- **1 coin** per correct answer.

SINGLE PLAYER



GIG

100 Questions



STUDIO

12 x 12



SOUNDCHECK

25 questions



FESTIVAL

12 x 12

MULTIPLAYER



ARENA

Auto Level 1



ROCKSLAM

12 x 12

EASTLAND

Maths Class

Eastland

Pastoral Class



Auto Level 1



Race your classmates



1 per correct answer

ZIGGODOME



15

SPECTATE
MODE

PRINCIPALITY STADIUM




30

SPECTATE
MODE


Teachers
can
spectate

Arena


- This is a race against others in your class who are logged in at the same time as you and have selected the same arena at the same time.
- The questions you get asked are based on the times tables you have been practising in your **Garage**.
- You have one minute to answer as many questions as you can.
- Competitive.
- **1 coin** earned per correct answer.




GIG
100 Questions




STUDIO
12 x 12




SOUNDHECK
25 questions



FESTIVAL
12 x 12





ARENA
Auto Level 1




ROCKSLAM
12 x 12

ROCKSLAM

Tables:
All tables

Set someone a score to beat

1 per correct answer

CHALLENGE SOMEONE

Eden	▼
Eastland	▼
Aviemore	▼
Teachers	▼

CHALLENGE FROM OTHERS

New

Sent

Completed

No Challenges here..

Find your challenger by selecting the class and selecting someone to compete against

See here if anyone has challenged you.

Rockslam

- This is where you can challenge someone else from the school (students or teachers) to a competition.
- You need to find the person you want to challenge.
- You have 1 minute to answer as many questions as you can with times tables up to 12×12 to set a score for your opponent to beat.
- When your challenger logs in they can see you have challenged them and they then compete.
- Their aim is to beat the score that you have set.
- This is not live. You set the challenge and they respond later.
- **1 coin** earned per correct answer.

FAQs for Parents

What are the different Game Modes?

Single Player

Garage

10 coins per correct answer

Players answer the tables selected by their teacher or by TTRS' Auto trainer.

Important: if you feel your child is overwhelmed by the number of tables they're practising, please speak to their teacher. We suggest to teachers to select one table per week with small combinations every third or fourth week.

If your child is on Auto, they will practice the one table chosen for them after playing a Gig in small chunks of 4 questions at a time.

To ensure your child continues to practise at the right level, they may be returned to an *earlier* table based on their performance in the Gig.

Gig

10 coins per correct answer

If your child is on Auto training, they will periodically play Gig games to assess which table is best for them to practice.

Important: players must give each Gig performance their full concentration to demonstrate their tables skills.

Studio

1 coin per correct answer

Here your child earns their Rock Status, which is based on their Studio Speed. The faster they are the better their status. Studio Speed is the average of their most recent 10 Studio games. Suitable for confident players.

Soundcheck

5 coins per correct answer

Soundcheck games ask 25 multiplication questions (up to 12×12), allowing 6 seconds for each question. Suitable for confident players.

FAQs for Parents

Multi Player	
Festival 1 coin per correct answer	Children compete against others from around the world, with their identities protected behind their rock names. Suitable for confident players.
Arena 1 coin per correct answer	Children race against other members of their class who are logged in and choose the same arena name at the same time. Like Garage, Arena games ask questions that are either set by the teacher or by TTRS' Auto trainer.
Rock Slam 1 coin per correct answer	Players challenge their classmates or teachers to answer as many questions as they can in 60 seconds, setting a score for the challenge to beat. Pupils do not need to be online at the same time.
Tournaments	Battle of the Bands – groups of children within the same school (usually classes, year groups or teams) compete to have the highest average score per player. Important: Each correct answer (in any game mode) earns 1 point towards the team's total in addition to the coins earned. For example, in Garage games each correct answer is worth 1 point for the team and 10 coins for the player.
	Top of the Rocks – think of this as a Battle of the Bands <i>between</i> schools. The winning class or school is the one with the most correct answers per person. Players' identities are always protected behind their "Rock Names."




These need to be
set up by the
school

FAQs for Parents

Learners with different needs

How can I hide the timer?	Start a game and press ⚙️ > Hide Practice Clock
How can I increase the length of Garage games?	Single player > Garage > press the little arrow below “play solo” > choose 1, 2 or 3 minutes.
The tables are too hard	Make sure your child is playing in Garage or Arena game modes. If this does not resolve the issue, please speak to your child’s teacher.
My child gets anxious	Try the three above plus: setting mini goals (e.g. complete 2 minutes today, get 1 more point in the next game, pass 1 level); having a break from online play (come back in a couple of days); and reminding them of Baz’s words: “A good rock star stays chillaxed by accepting they make mistakes.”
My child has visual impairments; what settings are available?	Head to the Profile page where you can: change the colour scheme; reduce the visual stimuli with Declutter mode; increase the font size or switch to a dyslexia-friendly font called Lexie. play.ttrockstars.com is also screen reader compatible.
Can I turn off division?	No but the good news is that practising multiplication and division at the same time, supports the recall of both and is the most successful approach. If your child is finding division confusing, please speak to their teacher about starting with the 10s only and for advice on how to help at home.

Troubleshooting

My child's coins and/or Studio speed have suddenly dropped	Another child may have logged in as your child. Please reassure your child that this can be rectified. Contact their teacher who can set a new password, refund any coins, delete Studio games and talk to the class about online safety.
My child plays too much	Set firm TTRS time limits; reward healthy choices; take away devices before bed.
My child's name is showing on a school leader board.	Please ask your child's teacher to change the settings at their end so that rock names show on the leaderboards instead of real names.
What does the  mean?	If this symbol appears over a game tile (e.g. over Garage) it means the teacher has set your child a certain number of minutes to practice in that game mode for homework. Once they complete those minutes the other games unlock.

Auto Training

Stuck on the same questions	So long as they score 20+ per minute they'll move to the next level where the questions <i>will</i> be different even if only subtly. Check the level number changes.
Every answer is the same	This is the case in certain division-only levels and is not a glitch. Ask your child what is the same and different about the questions in this level and the next.
My child's level has dropped	They will return to earlier tables for more practice if they underperform in a Gig. Get to the next Gig to be bounced back to where they were.